



WEREWOLF

THE DARK AGES™



Name:
Player:
Chronicle:

Breed:
Auspice:
Tribe:

Pack Name:
Pack Totem:
Concept:

Attributes

Physical

Strength ●○○○○
Dexterity ●○○○○
Stamina ●○○○○

Social

Charisma ●○○○○
Manipulation ●○○○○
Appearance ●○○○○

Mental

Perception ●○○○○
Intelligence ●○○○○
Wits ●○○○○

Abilities

Talents

Alertness ○○○○○
Athletics ○○○○○
Brawl ○○○○○
Dodge ○○○○○
Empathy ○○○○○
Expression ○○○○○
Intimidation ○○○○○
Larceny ○○○○○
Primal-Urge ○○○○○
Subterfuge ○○○○○

Skills

Animal Ken ○○○○○
Archery ○○○○○
Crafts ○○○○○
Etiquette ○○○○○
Leadership ○○○○○
Melee ○○○○○
Performance ○○○○○
Ride ○○○○○
Stealth ○○○○○
Survival ○○○○○

Knowledges

Academics ○○○○○
Enigmas ○○○○○
Investigation ○○○○○
Law ○○○○○
Linguistics ○○○○○
Medicine ○○○○○
Occult ○○○○○
Politics ○○○○○
Rituals ○○○○○
Science ○○○○○

Advantages

Backgrounds

○○○○○
○○○○○
○○○○○
○○○○○
○○○○○

Gifts

Gifts

Renown Glory

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Honor

○○○○○○○○○○○○
□□□□□□□□□□

Wisdom

○○○○○○○○○○○○
□□□□□□□□□□

Rank

Rage

○○○○○○○○○○○○
□□□□□□□□□□

Gnosis

○○○○○○○○○○○○
□□□□□□□□□□

Willpower

○○○○○○○○○○○○
□□□□□□□□□□

Health

Bruised □
Hurt -1 □
Injured -1 □
Wounded -2 □
Mauled -2 □
Crippled -5 □
Incapacitated □

Tribal Weakness



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Homid

No
Change

Difficulty: 6

Glabro

Strength (+2) _____
Stamina (+2) _____
Appearance (-1) _____
Manipulation (-1) _____

Difficulty: 7

Crinos

Strength (+4) _____
Dexterity (+1) _____
Stamina (+3) _____
Appearance 0 _____
Manipulation (-3) _____

Difficulty: 6

Hispo

Strength (+3) _____
Dexterity (+2) _____
Stamina (+3) _____
Manipulation (-3) _____

Difficulty: 7

Lupus

Strength (+1) _____
Dexterity (+2) _____
Stamina (+2) _____
Manipulation (-3) _____

Difficulty: 6

INCITE DELIRIUM
IN HUMANS

Other Traits

_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
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_____ OOOOO

Languages Spoken

Fetishes

Item: _____ Level _____ Gnosis _____
Power: _____
Item: _____ Level _____ Gnosis _____
Power: _____
Item: _____ Level _____ Gnosis _____
Power: _____

Rites

Combat

Maneuver/Weapon	Roll	Difficulty	Damage	Range	Rate

Brawling Chart

Maneuver	Roll	Diff	Damage
Bite	Dex+Brawl	5	Strength+1†
Body Slam	Dex+Brawl	7	Special
Claw	Dex+Brawl	6	Strength+2†
Grapple	Dex+Brawl	6	Strength
Kick	Dex+Brawl	7	Strength+1
Punch	Dex+Brawl	6	Strength

†These maneuvers do aggravated damage.

Armor: _____



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Nature:

Demeanor:

Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Expanded Background

Contacts

Pack Totem

Contacts

Past Life

Kinfolk

Pure Breed

Mentor

Resources

Possessions

Gear (Carried):

Equipment (Owned):

Sept

Name:

Caern Location:

Level: Type:

Totem:

Leader:

Experience

TOTAL:

Gained From:

TOTAL SPENT:

Spent On:



Visuals

Character Sketch